Nursery of Fame and the Frame
A Rising Stars!® Performance-Based Instant Challenge
Team Copy

Challenge: Perform a STORY about a Nursery Rhyme and how a Frame made it possible.

Time: You will have 8 minutes to make up a Story about a Nursery Rhyme and how a Frame was part of the story. Then you will have 3 minutes to tell the story by acting it out.

The Scene: Imagine that a famous Nursery Rhyme has a part of the story that nobody knows. This part of the story is about a frame. How will you add the Frame to the Nursery Rhyme? Why is the Frame important? How will you change the Nursery Rhyme?

- Before your 8 minutes, you will be read the Nursery Rhyme twice.
- During the first 8 minutes, you will talk to each other about how to make the Frame part of the Story about the Nursery Rhyme. In your Story, the Frame should be important in some way.
- When your 8 minutes is past, it is time to act out your Story.
- When you act out your Story, you should act out the Story so the Appraisers understand.

Materials:
- Your IMAGINATION

Your team should try to . . .
A. Use your imagination to make up a Story about a Nursery Rhyme that has a Frame as part of its Story
B. Try to come up with a creative reason that the Frame is important to the story
C. Use your voices and movements to act out the story so the Appraisers can understand
D. Make sure everyone gets to tell or act out part of the story
Nursery of Fame and the Frame
A Rising Stars® Performance-Based Instant Challenge
Appraiser Copy

Challenge: Perform a STORY about a Nursery Rhyme and how a Frame made it possible.

Time: You will have 8 minutes to make up a Story about a Nursery Rhyme and how a Frame was part of the story. Then you will have 3 minutes to tell the story by acting it out.

The Scene: Imagine that a famous Nursery Rhyme has a part of the story that nobody knows. This part of the story is about a frame. How will you add the Frame to the Nursery Rhyme? Why is the Frame important? How will you change the Nursery Rhyme?

- Before your 8 minutes, you will be read the Nursery Rhyme twice.
- During the first 8 minutes, you will talk to each other about how to make the Frame part of the Story about the Nursery Rhyme. In your Story, the Frame should be important in some way.
- When your 8 minutes is past, it is time to act out your Story.
- When you act out your Story, you should act out the Story so the Appraisers understand.

Materials:
- Your IMAGINATION

Your team should try to . . .
A. Use your imagination to make up a Story about a Nursery Rhyme that has a Frame as part of its Story
B. Try to come up with a creative reason that the Frame is important to the story
C. Use your voices and movements to act out the story so the Appraisers can understand
D. Make sure everyone gets to tell or act out part of the story

Developed by Students for a Creative Iowa, http://www.cre8iowa.org. This work is licensed under a Creative Commons Attribution-Noncommercial-Share Alike 3.0 license. To view a copy of this license, visit http://creativecommons.org/licenses/by-nc-sa/3.0/.
For the Appraisers Only:

1. Read the following Nursery Rhyme twice BEFORE the first 8 minutes of the Challenge:

   Humpty Dumpty sat on a wall,
   Humpty Dumpty had a great fall.
   All the King’s horses, And all the King’s men
   Couldn’t put Humpty together again!

2. If you prefer, another Nursery Rhyme can be used instead, such as:

   Hey diddle diddle,
   The cat and the fiddle,
   The cow jumped
   over the moon;

   The little dog laughed
   to see such sport,
   And the dish ran
   away with the spoon.
# Team Assessment

**Nursery of Fame and the Frame**

**A Rising Stars!® Task-Based Instant Challenge**

*Evaluators: Place a mark along the continuum for the assessments. This process will help the team see where its strengths lie, as well as areas for discussion and improvement. (Source for this page’s content: Minnesota Destination Imagination, [http://www.mndi.org](http://www.mndi.org))*

1. **Did the solution match what the team was asked to do in the challenge?**
   - Not complete.  
   - Finished, but just barely.  
   - Finished with time to spare, and time to rehearse.

2. **Did the team develop a well-organized plan of action to solve the challenge?**
   - Were disorganized.  
   - Sort of knew what they wanted to do and how.  
   - Jumped right in on a plan and carried it out with flair.

3. **Was the team aware of time-management issues and constraints?**
   - Time flew and team didn’t realize it.  
   - Was aware of the time and tried to use it well.  
   - Monitored time, worked efficiently and had time to think.

4. **Did team members interact and depend on each other?**
   - They were individuals, wanting own way; dominators.  
   - Looked to each other for ideas and support.  
   - Fed off each other and multiplied the outcome; each felt great at the end.

5. **Did everyone in the Instant Challenge participate?**
   - A couple of strong voices; others were invisible.  
   - Most participated and added to the challenge.  
   - Each member played a role and was affirmed for it.

6. **Did the team listen and follow directions?**
   - Not completely; jumped to conclusions and wasted time.  
   - Knew what they had to do; knew what was expected.  
   - Follow to a “T” . . . played the game with confidence!

7. **Was the solution creative/unique?**
   - Predictable, obvious solution.  
   - Tried to change the obvious to unusual application/outcome.  
   - One-of-a-kind; out-of-the-blue; clever.

8. **How creatively did the team use the materials provided?**
   - Predictable and expected use of the components.  
   - New twists to some common items.  
   - Off-the-wall uses for items; items showed outstanding skill or knowledge of team members.

*Comments (use reverse if necessary):*